'Magic' comments in TeXworks 0.4

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The editor TeXworks (http://tug.org/texworks) is designed to 'lower the entry barrier to the TeX world'. TeXworks v0.4 has recently been released, and this is a good opportunity to look at one very useful feature: 'magic' comments. These are used to give the editor information about the file being edited. (The concept is not unique to TeXworks: TeXShop and AUCTeX both include similar ideas.)

% !TeX program = LuaLaTeX

specifies the name of the typesetting engine to use for the current file, which should be one of the engines that is set up for use with TEXworks. This is useful if you normally use one engine (for example pdfLaTeX), but have a few files that need an alternative engine. In the example, the file would automatically be processed with LualaTeX as the engine.

% !TeX encoding = UTF-8

Sets the file encoding for the current file. The usual default is UTF-8, but this setting is handy if you need to collaborate with other people using non-UTF-8 editors.

% !TeX root = somefile.tex

Indicates that the current file is not the main file for typesetting: when you choose to typeset, TeXworks will save the current file then typeset the master file. Using this setting, you need the full name of the master file including the extension. This is clearly a handy setting for larger projects, where you might have a lot of files which are to be included in one master document.

% !TeX spellcheck = de-DE

Specifies the spell check language for the current file. The language of course needs to be one you have installed: TeXworks currently uses the hunspell dictionary format. OpenOffice.org also uses this format, but has recently extended it. More information is at http://code.google.com/p/texworks/wiki/SpellingDictionaries.

One point to notice with the root setting is how it interacts with program. Let's imagine that the master file needs to be typeset using LuaLaTeX, and that your default engine is pdfLaTeX. You then need to include the program in each subsidiary file to get everything to work properly:

% !TeX root = master.tex
% !TeX program = LuaLaTeX

Without this, when you try to typeset from one of the subfiles then TeXworks will use the currently-selected engine (probably pdfLaTeX) and not LuaLaTeX for the typesetting. Once you know, this is not so surprising, but at first it is easy to get caught out!

TEXworks 0.4 includes plenty of other new features and bug fixes. Perhaps the most notable is scripting support for QtScript, Lua and Python, including now-bundled scripts for some common tasks. See the web page at http://tug.org/texworks for more information and a full list of changes.

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